

screenplay by Timothy Boswell based on the book by Scotty Sanders

LOGLINE:

Determined to avenge his father's murder, a privileged young man joins forces with a fearless young woman on an ancient quest to obtain three magic keys before they are used to destroy the entire realm.

SUMMARY:

In the shining city of Leonesse, magic is all but forgotten and the ancient *Quest of the Keys* is merely a children's story. Decklen is a headstrong young man of privilege and ambition, being groomed for leadership. When his father Octavius, the city's Elder, is murdered, Decklen sets out to avenge him—but soon falls into the hands of Talmon, enemy of Leonesse, who wields one of three fabled magic keys. Though held captive in mines deep in the mountains, Decklen escapes with the help of a young woman named Camberly. They begin hunting the other magic keys, determined to defeat Talmon and free the brother Camberly was forced to leave behind.

Guided by his late father's journal, Decklen and Camberly must rely on their wits and each other to stay alive and secure the keys from hidden, trap-filled temples, while Talmon's forces—controlled by his magic key—pursue them across the countryside. Decklen and Camberly encounter Travelers, nomadic outcasts spurned by society and guardians of an ancient secret; they also learn of Talmon's plot to destroy Leonesse. But the two have a falling out and Camberly steals away with one of the keys to rescue her brother. Decklen resolves to face Talmon alone and rescue Camberly, but he is too late. Leonesse is burning and Camberly is captured, her key taken. Using the last key, Decklen challenges Talmon but fails. Talmon combines the three keys into a master key of immense power. Camberly is lost in an explosion. Decklen barely escapes alive.

In the burning city, Decklen meets a dying family friend who reveals more of his father's intentions for the quest, and a young boy: Camberly's brother, who escaped during the battle. Rededicated, Decklen confronts Talmon. Camberly, who survived the blast, joins him. They pursue Talmon to an underground river of Essence—the source of the key's power, which runs throughout the lands just beneath the surface. Talmon means to use the master key to ignite the Essence, destroying the entire realm. Though nearly killed, Decklen and Camberly manage to defeat Talmon and survive, saved by Camberly's magical heritage as a Traveler. They reach the surface and reunite with Camberly's brother. Much of the realm lies in ruin, and dangers still abound, but they will face these threats together and rebuild.